

Mossad Challenge

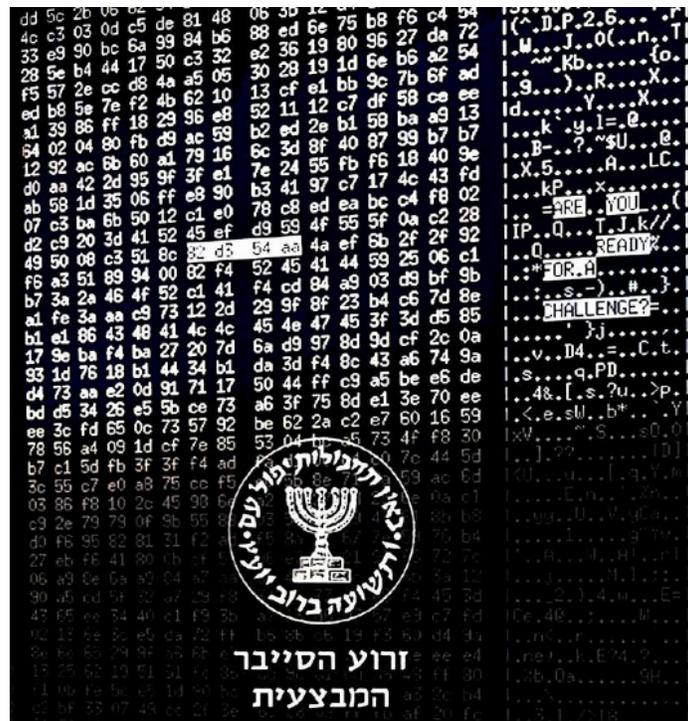
Solvers: Roman Zaikin (Checkpoint), Asaf Katz(Bugsec).

In our opinion this challenge was very interesting, we manage to solve it within 3-5 hours. And we are glad to share with you our way of thought and the scripts we wrote.

We hope you will enjoy reading and maybe will learn something new ☺

The paper

The challenge begin with a picture at the local newspaper with the following image:



As you can see it's an IP address in form of Hex, you need to convert it to decimal.

We did it using the following script:

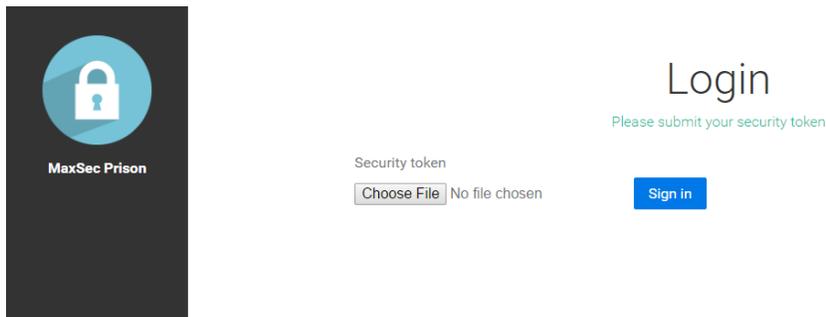
```
data = [str(int("82",16)),str(int("d3",16)),str(int("54",16)),str(int("aa",16))]
print "http://" + ".".join(data)
```

Another good way to do this would be using this script:

```
import socket
ip = socket.inet_ntoa('82d354aa'.decode('hex'))
url = "http://%s" % ip
print url
```

Challenge 1 – the login

As you can see you are an agent and you need to spoof the finger print to connect to this web panel:



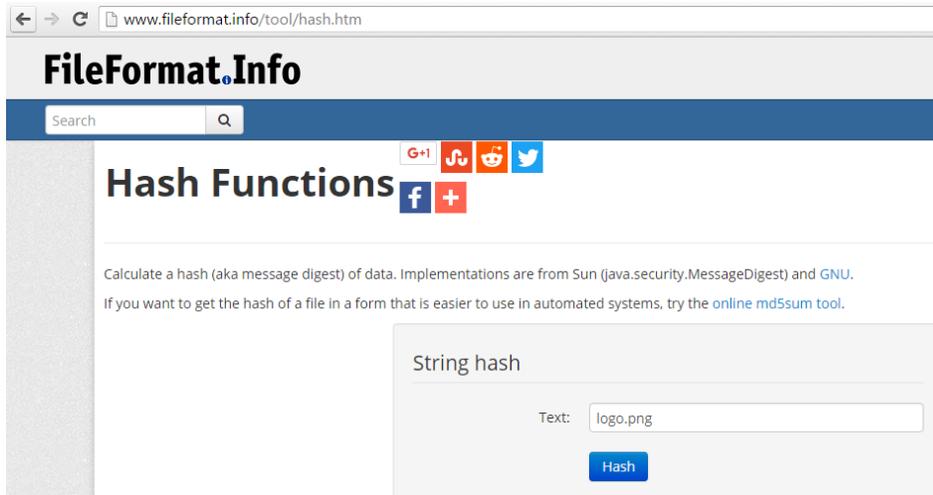
If you will see closely you will find that there is a logic behind the picture we see at the left side of the page:

```
http://130.211.84.170/challenge1/get-image?name=logo.png&h=87d41d15f&multiple=0
```

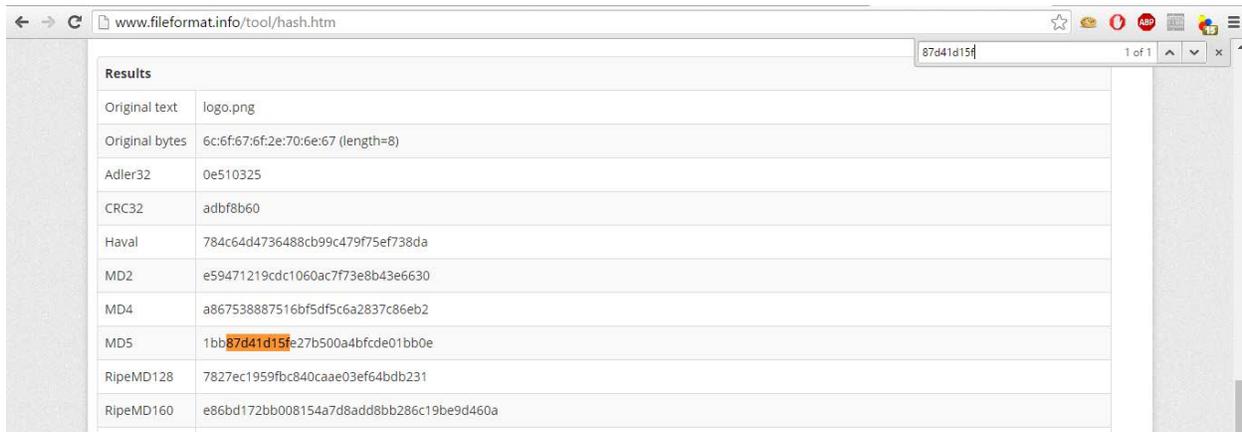
The parameters:

name = logo.png (file name)
h = 87d41d15f (h mean hash usually)
multiple = 0 (don't know yet)

Here we become lazy and want to know what hash is been using so we google for the following website and try our luck:



Using the search we found our hash, this was very simple 😊



So we found that 87d41d15f ... Is MD5 characters [3:12] so we crafted a very simple script to assist with the hashes 😊

```
import hashlib
def md5hex(data):
    md5 = hashlib.md5()
    md5.update(data)
    print data+" HEX: ",
    print md5.hexdigest()[3:12]

while True:
    data = raw_input("Insert your data > ")
    if data == "exit":
        break
    md5hex(data)
```

And a more complete way to achieve this without working too much:

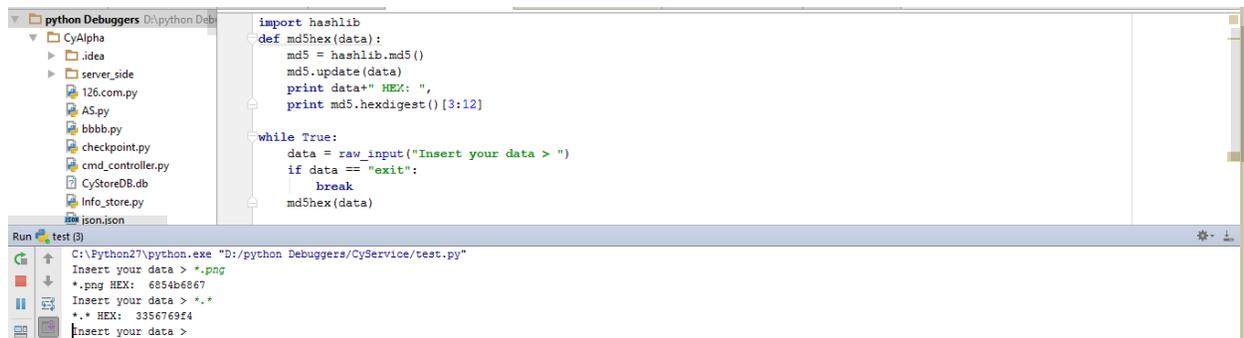
```
import md5, urllib2, sys

word = sys.argv[1]

md5_hash = md5.new(word).hexdigest()[3:12]
url = 'http://130.211.84.170/challenge1/get-
image?name=%s&h=%s&multiple=1' % (word, md5_hash)
print url
while True:
    try:
        response = urllib2.urlopen(url).read()
    except Exception as e:
        if e.getcode() in [404,400,403]:
            print "Nope"
            exit()

print response
```

Hmm... let's try *.png after we saw the result we tried *.* to get all the files out there.



The screenshot shows a Python IDE with a file explorer on the left and a code editor on the right. The code editor contains the following Python code:

```
import hashlib
def md5hex(data):
    md5 = hashlib.md5()
    md5.update(data)
    print data+" HEX: ",
    print md5.hexdigest()[3:12]

while True:
    data = raw_input("Insert your data > ")
    if data == "exit":
        break
    md5hex(data)
```

The Run window at the bottom shows the following output:

```
Run test (3)
C:\Python27\python.exe "D:\python Debuggers\CyService/test.py"
Insert your data > *.png
*.png HEX: 6854b6867
Insert your data > *.*
*.* HEX: 3356769f4
Insert your data >
```

We found something interesting



So let's recon our findings:

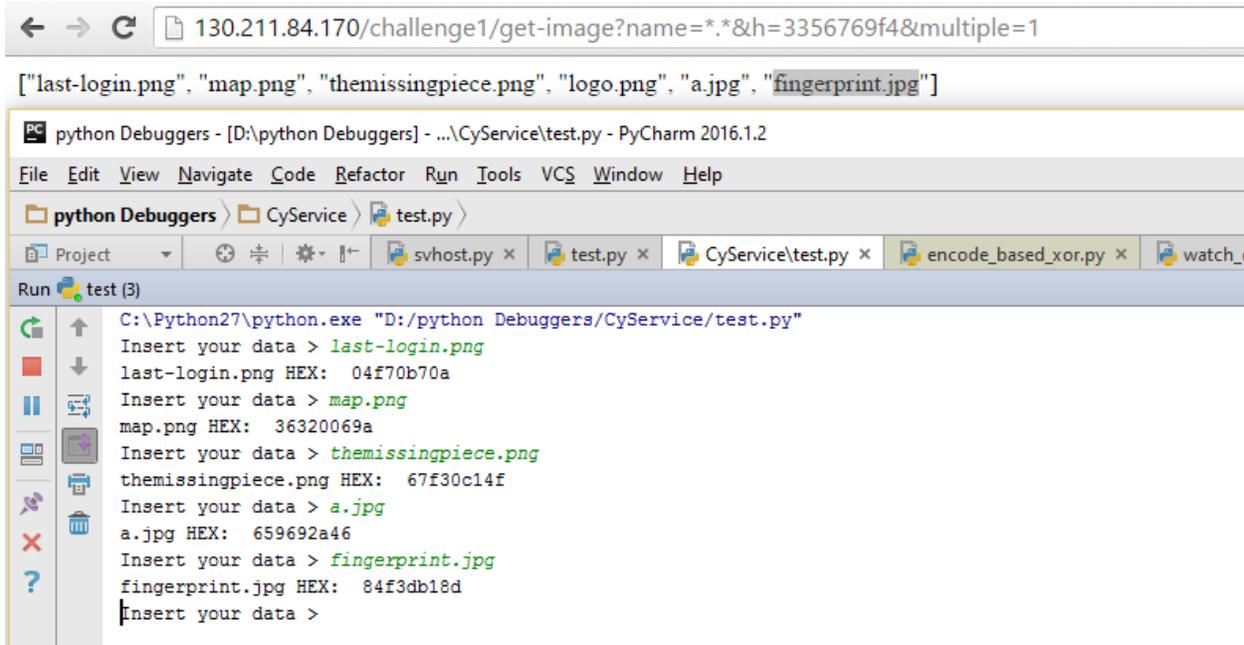
We know what **name** parameter does and we know what **h** does.
So what **multiple** does?

Let's play with this

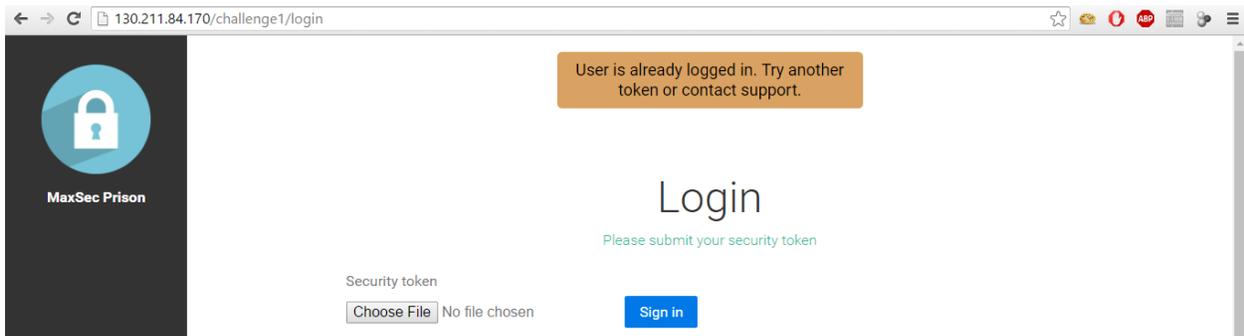


Lol, so that is what multiple does...

Let's download all the images and try to connect... even the jpg (just for fun)



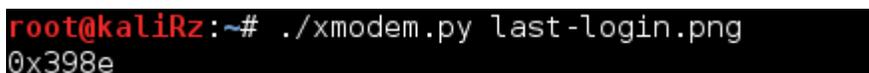
And we will get the following output:



Damn... so we need to get the crc of this image and try to find our picture that will contains the same crc, this should not be that hard...

Let's get the crc of this png.

```
import crc16
import sys
print hex(crc16.crc16xmodem(open(sys.argv[1], "r").read()))
```



And here is our simple bruteforce script:

```
import crc16
import struct

data = 0
correct_crc = 0x398e
magic = bytearray("\x89\x50\x4e\x47\x0d\x0a\x1a\x0a")
payload = magic + data

while correct_crc != crc16.crc16xmodem(bytes(payload)):
    data += 1
    # will fail if longer than 0xffff, but who cares lol
    output = struct.pack('>H', data)
    payload = bytearray(magic + output)

file("key.png", "wb").write(payload)
```

Another way to do this would be a simple wild brute force:

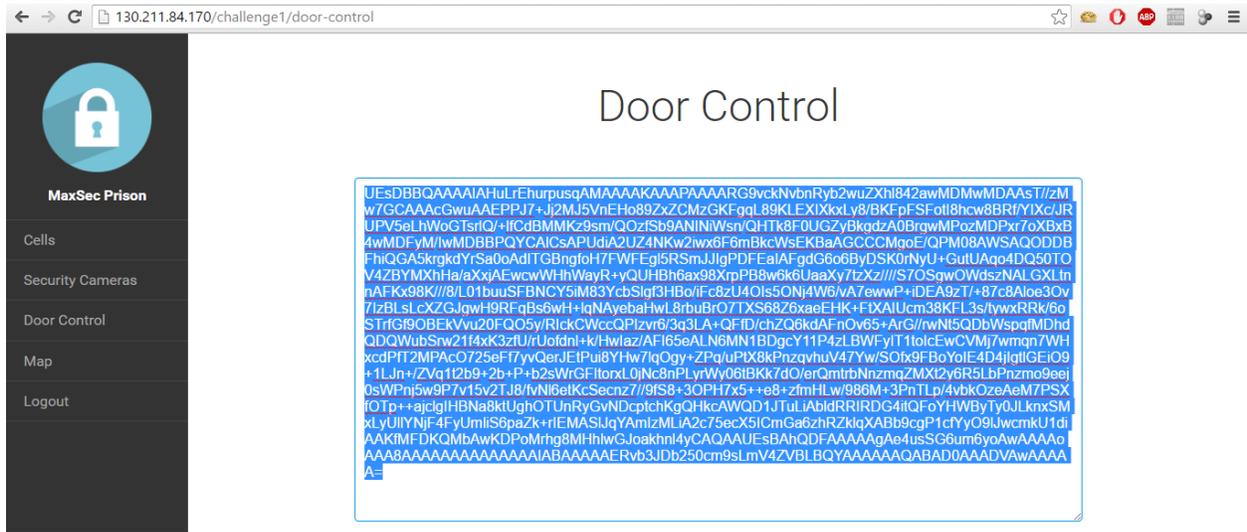
```
from crc16 import crc16xmodem
from random import randint

with open('last-login.png', 'rb+') as fp:
    data = fp.read()

crc = crc16xmodem(data)
new_crc=0
while (crc!=new_crc):
    # Bruteforce until we get a matching new_crc
    if ord(data[-1])==0xff:
        data = data[:-1]+chr(randint(0,255))
        data=data+chr(0)
    if ord(data[-1])!=0x00:
        data = data[:-1]+chr(ord(data[-1])+1)
    new_crc = crc16xmodem(data)
    if ord(data[-1])==0x00:
        data = data[:-1]+chr(ord(data[-1])+1)

with open('new.png', 'wb') as fp:
    fp.write(data)
```

Cool we logged in let's see what is out there:

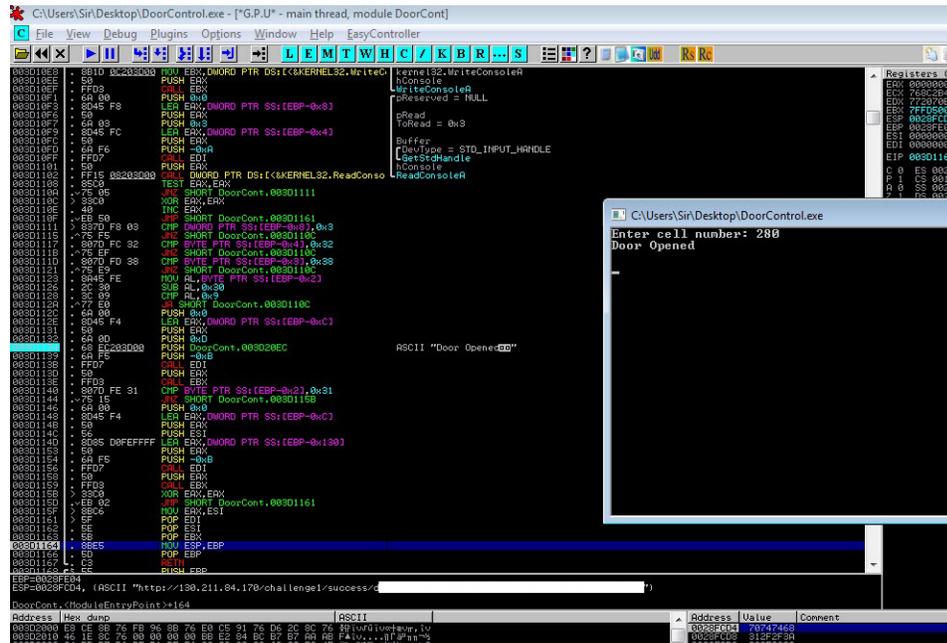


```
with open("a.zip", "w") as f:
```

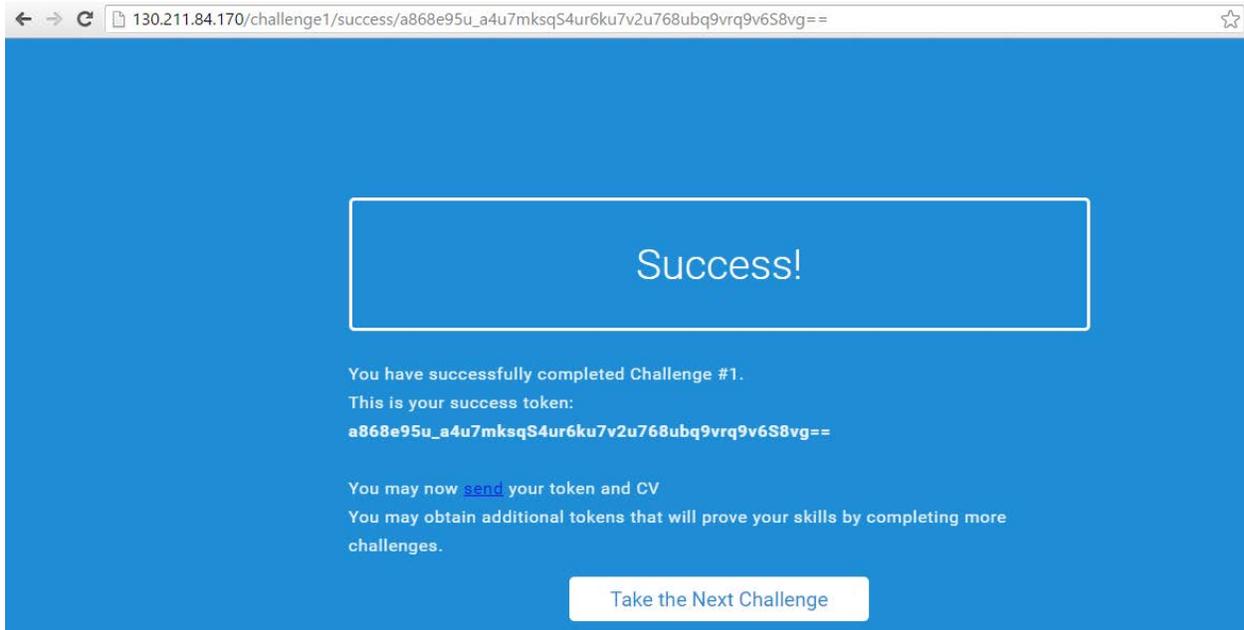
```
f.write("UESDBBQAAAAIAHuLrEhurpusqAMAAAAKAAAPAAAAARG9vckNvbnRyb2wuZXhl842awMDMwMDAAsT//zMW7GCAAAcGwuAAEPPJ7+Jj2MJ5VnEHO89ZxZCMzGKFgqL89KLEIXkxLy8/BK  
FpFSFotI8hcw8BRf/YIXc/JRUPV5eLhWoGTsr1Q/+lfcDbMMKz9sm/QOzfsb9ANINiWsn/QHTk8F0UGZyBkgdzA0BrgwMPozMDPxr7oXBxB4wMDFyM/IwMDBBPQYCALCsAPUdiA2UZ4NKw2iwx6F  
6mBkcWSEKBAAGCCCMgoE/QPM08AWSAQODDBFhiQGA5krqkdYrSa0oAdITGBngfoH7FWFEgl5RS  
mJJiGPDFEaIAFGdG6o6ByDSK0rNyU+GutUAqo4DQ50TOV4ZBYMXhHa/aXxjAEwcvWHhWayR+yQ  
UHBh6ax98XrpPB8w6k6UaaXy7tzXz///S7OSgWdSzNALGXLtnnAFKx98K///8/L01buuSFB  
NCY5im83Ycbslglf3HBo/iFc8zU40Is5ONj4W6/vA7ewwP+iDEA9zT/+87c8Al0e30v7IzBLsLc  
XZGJgwH9RFqBs6wH+lqNAYebaHwL8rbuBrO7TXS68Z6xaeEhk+FtXAIUcm38KFL3s/tywxRRK/  
6oSTrfGf9OBEkVvu20FQO5y/RIckCWccQPIzvr6/3q3LA+QFfD/chZQ6kdAFnOv65+ArG//rwN  
t5QDbWspqfMDhdQDQWubSrw21f4xK3zfU/rUofdn1+k/HwIaz/AFI65eALN6MN1BDgcY11P4zL  
BWFyIT1toIcEwCVMj7wmqn7WHxcdPft2MPAcO725eFf7yvQerJETPui8YHw7lqOgy+ZPq/uPtX  
8kPnzqvhuV47Yw/SOfx9FBoYoIE4D4jIgtlGEiO9+1LJn+/ZVq1t2b9+2b+P+b2sWrGFItorxL  
0jNc8nPLyrWy06tBkK7dO/erQmtrbNnzmqZMxT2y6R5LbPnzmo9eej0sWPnj5w9P7v15v2TJ8/  
fvN16etKcSecnz7//9fs8+3OPH7x5++e8+zfmHLw/986M+3PnTLp/4vbkOzeAeM7PSXfOTp++a  
jclgIHBNA8ktUghOTUnRyGvNDcptchKgQHkcAWQD1JTULiAbldRRIRDG4itQFoYHWByTy0JLkn  
xSMxLyUllYNjF4FyUmlis6pazk+rIEMASlJqYAmIzMLiA2c75ecX5ICmGa6zhrZklqXABb9cgP  
1cfYyO9lJwcmkU1diAAKfMFDKQmbAwKDPoMrhg8MHhlwGJoakhnl4yCAQAAUESBAHQDFAAAAA  
Ae4usSG6um6yoAwAAAAoAAA8AAAAAAAAAAAAAAAAAIAAAAAAAAAERvb3JDb250cm9sLmV4ZVBLBQYAA  
AAAAQABAD0AAADVAAAAA=").decode("base64")
```

We found some executable, very simple one.

1. create config file in `c:\doors\config.txt`
2. put the content `c:\OpenDoors.key`

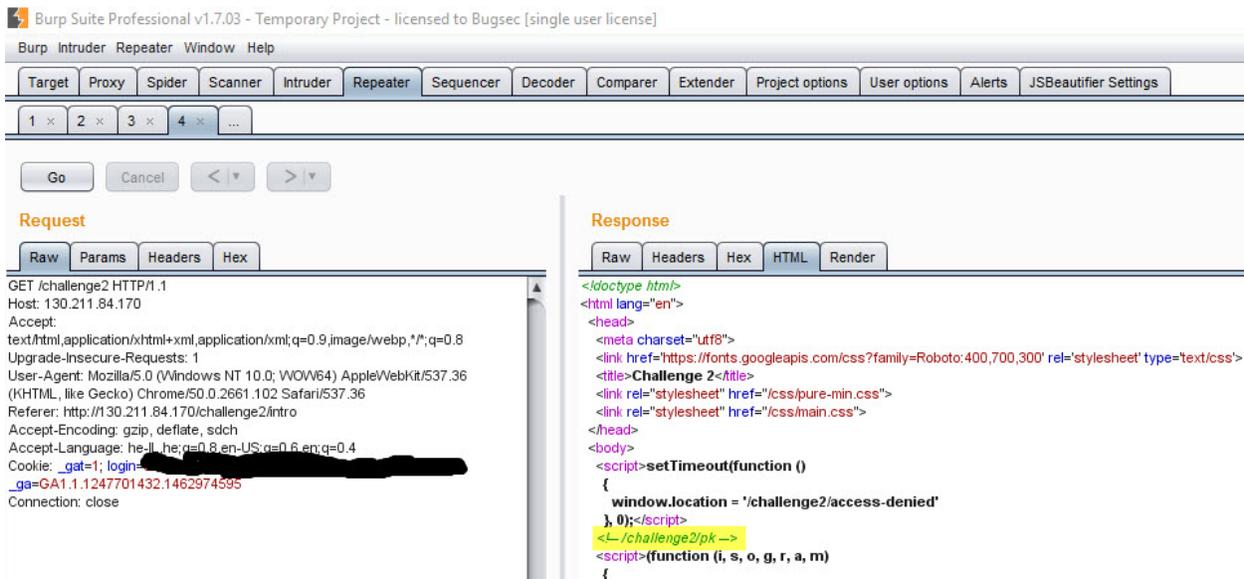


And the output:



Challenge 2 – access-denied

After clicking on start challenge in challenge 2, we were instantly redirected to access-denied. Something must be happening that we're not seeing... Burp comes to the rescue:



Accessing /challenge2/pk downloads us a zip file. But the zip file only contains a file "Almost there". Isn't this a bit weird that the zip is about 1MB and "Almost there" is only 27 bytes?

And here is the file:

```
root@kaliRz:~# binwalk x.zip
DECIMAL      HEXADECIMAL  DESCRIPTION
-----
0            0x0         Zip archive data, at least v2.0 to extract, compressed size: 69, uncompressed size: 75, name: "port_knocking.cfg"
116         0x74         Zip archive data, at least v2.0 to extract, compressed size: 1048896, uncompressed size: 1048576, name: "random"
1049163     0x10024B    End of Zip archive
1049185     0x100261    Zip archive data, at least v2.0 to extract, compressed size: 29, uncompressed size: 27, name: "Almost there"
1049314     0x1002E2    End of Zip archive
```

lets try to knock ☺
Apt-get install knockd

```
[Port Knocking]
timeout: 1000ms
knock_ports: 6460,6398,6568
dest_port: 1337
```

Knock knock knock ☺

```
[Port Knocking]
timeout: 1000ms
knock_ports: 6460,6398,6568
dest_port: 1337root@kaliRz:~/roman/x.zip.extracted# knock 130.211.84.170 6460 6398 6568 && nmap -sV -p1337 130.211.84.170

Starting Nmap 6.49BETA5 ( https://nmap.org ) at 2016-05-12 14:41 EDT
Nmap scan report for 170.84.211.130.bc.googleusercontent.com (130.211.84.170)
Host is up (0.026s latency).
PORT      STATE SERVICE VERSION
1337/tcp  open  telnet  SMC SMC2870W Wireless Ethernet Bridge
Service Info: Device: bridge

Service detection performed. Please report any incorrect results at https://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 5.70 seconds
root@kaliRz:~/roman/x.zip.extracted# knock 130.211.84.170 6460 6398 6568 && telnet 130.211.84.170
Trying 130.211.84.170...
^C
root@kaliRz:~/roman/x.zip.extracted# knock 130.211.84.170 6460 6398 6568 && telnet 130.211.84.170 1337
Trying 130.211.84.170...
Connected to 130.211.84.170.
Escape character is '^]'.

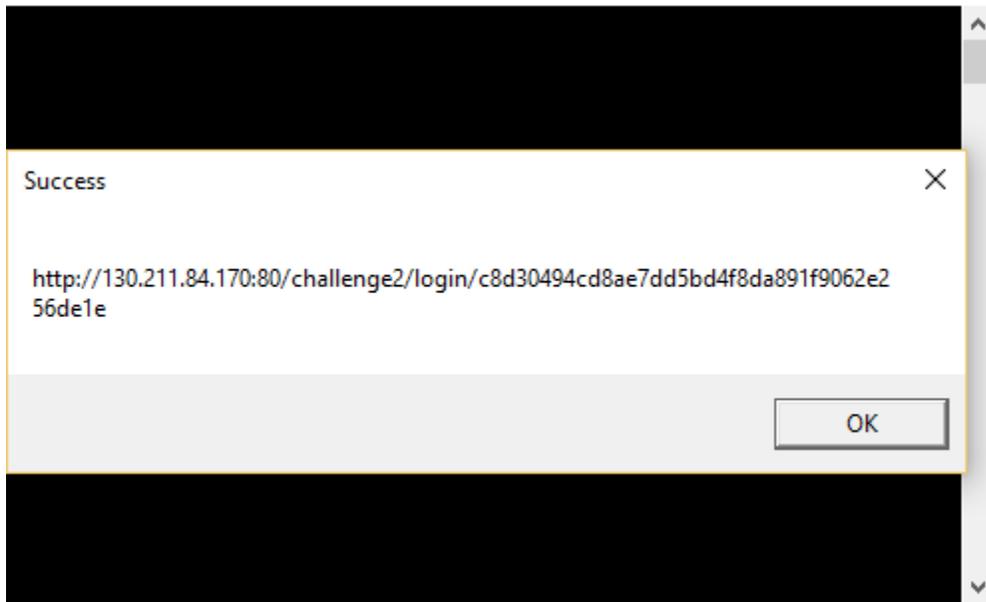
Welcome, agent
>
```

We can't read the files with cat but we can hdump... really easy.

```
> ls
dontreadme.doc  readme.doc  passwords.txt
> hdump dontreadme.doc
746f6c6420796f75206e6f7420746f2072656164206d652e2e2e203a28
> hdump readme.doc
7961692120796f752072656164206d6521
> hdump passwords.txt
6a736438263632730638306132332a736a
```

The files passwords.txt contains:

```
jsd8&62s \x06 80a23*sj
```

`http://130.211.84.170:80/challenge2/login/c8d30494cd8ae7dd5bd4f8da891f9062e256de1e`

LOL!!!

This is where we are led to:



Password:

And we have this (**instructions.txt** from our telnet session):

```
**** ** ***** ** , ** ** **!! **** ** * ** **
***** . **** **!
```

And the password we didn't used...

The instructions didn't really help us, and the password didn't work as well.

What we can notice is that these are 2 images, and there is probably some kind of steganography involved.

So at first we printed out all the different pixel values. After that it was easy to see that some picture's pixel values (where the pixels are different), are printable ASCII. Is this the password?

We had to tamper with this a little bit, since we don't know how to iterate through the pictures.

Maybe they put the password where you have to iterate through the height and then the width? Maybe width then height? Maybe from the top to the bottom? From right to left?

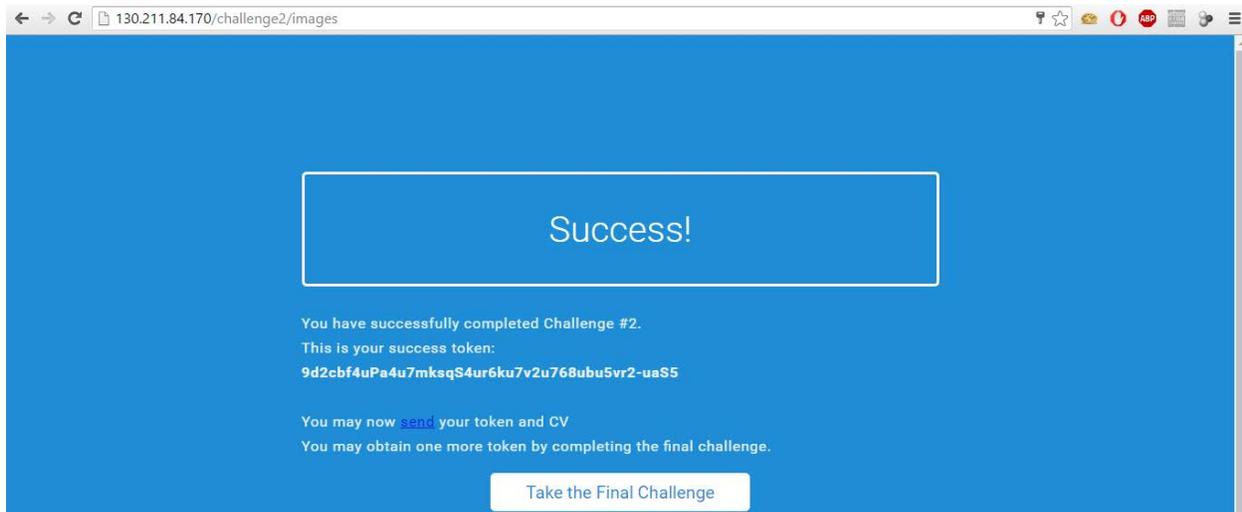
So eventually this held the right password:

```
from PIL import Image

a = Image.open('1.bmp')
b = Image.open('2.bmp')

pw=""
for i in xrange(500-1,-1,-1):
    for k in xrange(500-1,-1,-1):
        ap = a.getpixel((k,i))
        bp = b.getpixel((k,i))
        if ap!=bp:
            #print 'pixels (%d,%d)'%(i,k)
            pw+= chr(bp)

print pw
```



Challenge 3 – Port Forwarding

Let's see what's now
Port forwarding and download the stream to file.

This is an image with a nice game of RGB as bit array:

0, 255, 0) (0,0)

(255, 0, 0) (1,0)

(255, 0, 0) (2,0)

(255, 0, 0) (3,0)

(0, 255, 0) (4,0)

(255, 0, 0) (5,0)

(0, 255, 0) (6,0)

(0, 255, 0) (7,0)

(0, 255, 0) (8,0)

(255, 0, 0) (9,0)

(255, 0, 0) (10,0)

(0, 255, 0) (11,0)

(255, 0, 0) (12,0)

(255, 0, 0) (13,0)

(0, 255, 0) (14,0)

(255, 0, 0) (15,0)

(0, 255, 0) (16,0)

(255, 0, 0) (17,0)

(255, 0, 0) (18,0)

(255, 0, 0) (19,0)

(0, 255, 0) (20,0)

(0, 255, 0) (21,0)

(0, 255, 0) (22,0)

```

from PIL import PngImagePlugin
from PIL import ImageFile
ImageFile.LOAD_TRUNCATED_IMAGES = True

a = PngImagePlugin.Image.open('fromserv.png')
width, height = a.size

bytestring=""

for i in xrange(height):
    for k in xrange(width):
        ab = a.getpixel((k,i))
        if ab[0] == 255 and ab[1] == 0:
            bytestring+="1"
        if ab[0] == 0 and ab[1] == 255:
            bytestring+="0"

print bytestring
with open("data","wb") as f:
    f.write(bytestring)

```

script 2 because I am lazy and did it later...

```

#!/usr/bin/python
def bitstring_to_bytes(s):
    v = int(s, 2)
    b = bytearray()
    while v:
        b.append(v & 0xff)
        v >>= 8
    return bytes(b[::-1])

s = file("data","r").read()
file("new","wb").write(bitstring_to_bytes(s))

```

binwalk on the answer

DECIMAL	HEXADECIMAL	DESCRIPTION
0	0x0	POSIX tar archive (GNU), owner user name: "root", owner group name: "root"

Let's untar this:

```
tar -xvf new
```

```

tmp/concat.1
tmp/concat.2
tmp/concat.3
tmp/concat.4
tmp/concat.5

```

If we concat them to new file we will see that it's **squashfs**
apt-get install squashfs-tools
binwalk -e new

and we have this:

```
root@kaliRz:~/asaf/tmp/_new.extracted/squashfs-root# ls
file.png
```

done...

```
http://130.211.84.170/challenge3/success/150e94bc100242ad095629acd6742992
```

The script to get the file from the server. Both Roman & I had a really bad experience with opening port ranges on our routers (**THANK YOU BEZEQ**), I (Asaf), actually had to use **"open_port_on_router"** function which included accessing the CGI directly with the credentials in order to make it for the transmission time. Roman solved this by SSH tunneling to a network he has access to where he controls a CISCO router that isn't as retarded as Bezeq's routers.

```
import sys
import threading
import time
from socket import *

def open_port_on_router(port):
    print "CENSORED"

# to get all the data
def recv_timeout(the_socket,timeout=5):
    the_socket.setblocking(0)

    total_data=[]
    data=""

    begin=time.time()
    while True:
        if total_data and time.time() - begin > timeout:
            break
        elif time.time()-begin > timeout*2:
            break
        try:
            data = the_socket.recv(8192)
            if data:
                total_data.append(data)
                begin = time.time()
            else:
                time.sleep(0.1)
        except:
            pass
    return ''.join(total_data)

def TCP():
    server = socket(AF_INET, SOCK_STREAM)
    PORT = int(sys.argv[1])
```

```
server_address = ('', PORT)

server.setsockopt(SOL_SOCKET, SO_REUSEADDR, 1)
server.bind(server_address)

server.listen(5)
print "Socket Started On ",sys.argv[1]
client, addr = server.accept()

data = recv_timeout(client)
with open('aa.png', 'ab+') as fp:
    fp.write(data)

print "Done..."

client.shutdown(SHUT_RD | SHUT_WR)
client.close()
server.close()

if __name__ == '__main__':
    threading.Thread(target=open_port_with_router, args=(sys.argv[1],)).start()
TCP()
```